

Record for Jemima Puddle-Duck stuffed toy

(note: does not include fixed or subject fields)

245 00 \$a Jemima Puddle-duck.

264 _1 \$a United Kingdom : \$b Rainbow Designs Ltd., \$c [2011]

264 _4 \$c copyright 2011

300 __ \$a 1 stuffed toy ; \$c 24 x 14 x 16 cm.

336 __ \$a tactile three-dimensional form \$2 rdacontent

337 __ \$a unmediated \$2 rdamedia

338 __ \$a object \$2 rdacarrier

340 __ \$a polyester

500 __ \$a Title from attached tag.

500 __ \$a "The World of Beatrix Potter."

520 __ \$a Plush toy based on the main character from the book The Tale of Jemima Puddle-Duck by Beatrix Potter. Jemima Puddle-Duck has a white body with a yellow bill and feet, wears a blue bonnet with white polka dots, and a pink cape with "Once upon a time..." embroidered on it.

700 1_ \$i Based on (work): \$a Potter, Beatrix, \$d 1866-1943. \$t Tale of Jemima Puddle-Duck.

710 2_ \$a Rainbow Designs Ltd. (United Kingdom).

Record for the Three Little Pigs kit

(note: does not include fixed or subject fields)

007 __ \$a o \$b u

028 51 \$a PP441 \$b Lakeshore

245 00 \$a Fairy tales problem solving kit. \$p The three little pigs.

246 30 \$a Three little pigs

246 3_ \$a 3 little pigs

264 _1 \$a Carson, CA : \$b Lakeshore, \$c [2015?]

300 __ \$a 1 kit (various pieces) ; \$c in container 23 x 29 x 8 cm.

336 __ \$a tactile three-dimensional form \$2 rdacontent

336 __ \$a still image \$2 rdacontent

336 __ \$a text \$2 rdacontent

337 __ \$a unmediated \$2 rdamedia

338 __ \$a object \$2 rdacarrier

338 __ \$a card \$2 rdacarrier

340 __ \$a wood

340 __ \$a plastic

340 __ \$a foam

500 __ \$a Title from container.

500 __ \$a "Integrate STEM and literacy using our ready-made fairy tale kits! Each kit includes everything needed for a full project-based STEM lesson"—Container.

505 0_ \$a Includes: 36 wooden platforms, 18 house-building blocks, 4 storytelling figurines, 3 student cards with teacher tips, teacher's guide with lesson plan and illustrated story card, reproducible design process sheet.

521 1_ \$a For ages 3 and up.

710 2_ \$a Lakeshore Learning Materials (Firm).

Record for Xbox 360 Family Game Night Video Game

(note: does not include fixed or subject fields)

007 __ \$a c \$b d \$d c \$e g \$f a

028 51 \$a 1941907 \$b Electronic Arts

041 1 _ \$a eng \$g eng \$g fre

245 00 \$a Hasbro family game night.

246 30 \$a Family game night

250 __ \$a Xbox 360.

264 _ 1 \$a Redwood City, CA : \$b Electronic Arts Inc., \$c [2009]

264 _ 4 \$c copyright 2009

300 __ \$a 1 computer disc : \$b sound, color ; \$c 4 3/4 in.

336 __ \$a two-dimensional moving image \$2 rdacontent

336 __ \$a computer program \$2 rdacontent

337 __ \$a computer \$2 rdamedia

338 __ \$a computer disc \$2 rdacarrier

344 __ \$a digital \$b optical \$g surround \$h Dolby Digital \$2 rda

346 __ \$b NTSC \$2 rda

500 __ \$a Title from disc label.

500 __ \$a Number of players: 1-4 players; online multiplayer 2-4.

505 0 _ \$a Includes 7 games: Scrabble – Battleship – Connect 4 – Yahtzee – Boggle – Sorry! – Sorry! Sliders.

521 8 _ \$a ESRB rating: E for everyone.

538 __ \$a System requirements: Xbox 360 with the NTSC designation; 76KB to save game; HDTV 720p/1080i/1080p; in-game Dolby Digital.

546 __ \$a Game in English, manual in English and French.

710 2 _ \$a Electronic Arts (Firm).

753 __ \$a Microsoft Xbox 360

Record for Playaway LaunchPad - Make It Count!

(note: does not include fixed or subject fields)

007 __ \$a c \$b s \$d c \$e z \$f a

020 __ \$a 9781467602198

028 51 \$a LP000072 \$b Findaway World

245 00 \$a Make it count! \$p Math / \$c by Findaway World LLC.

250 __ \$a Playaway Launchpad.

264 _ 1 \$a Solon, OH : \$b Findaway World LLC, \$c [2015]

264 _ 4 \$c copyright 2015

300 __ \$a 1 Launchpad tablet : \$b sound, color ; \$c 20 x 13 cm + \$e 1 power charging cord.

336 __ \$a two-dimensional moving image \$2 rdacontent

336 __ \$a computer program \$2 rdacontent

337 __ \$a computer \$2 rdamedia

338 __ \$a other \$2 rdacarrier

344 __ \$a digital \$2 rda

500 __ \$a Title from label.

500 __ \$a Includes: customizable avatar for children and display detailing usage statistics for parents.

505 0 _ \$a Awesome kindergarten math -- Beyond cats : kindergarten math -- First grade learning games -- JumpStart: math -- Little police car in action -- Logically : educational puzzle for kids -- Math pop grade 2 -- Money claw: prize money arcade -- Pet escape 2: math drill games for kindergarten -- Wonder bunny math : 2nd grade.

520 __ \$a "Youngsters blast off into a math adventure that teaches order of operations, critical thinking, and more, alongside cute friends like cats and rabbits. Practice order of operations; sharpen critical thinking skills; play matching games; learn problem solving skills"--Publisher description.

521 1 _ \$a For ages 5-7.

521 2 _ \$a For grades K-2.

538 __ \$a System requirements: Playaway Launchpad tablet ; powered by rechargeable battery ; container includes one power charging cord with both USB and AC adapters ; device does not have Internet connectivity.

710 2 _ \$a Findaway World, LLC.

753 __ \$a Playaway Launchpad